
Network:
Global Internet Routing,
Policy Routing Analysis

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<https://sngroup.org.cn/courses/cnns-xmuf23/index.shtml>

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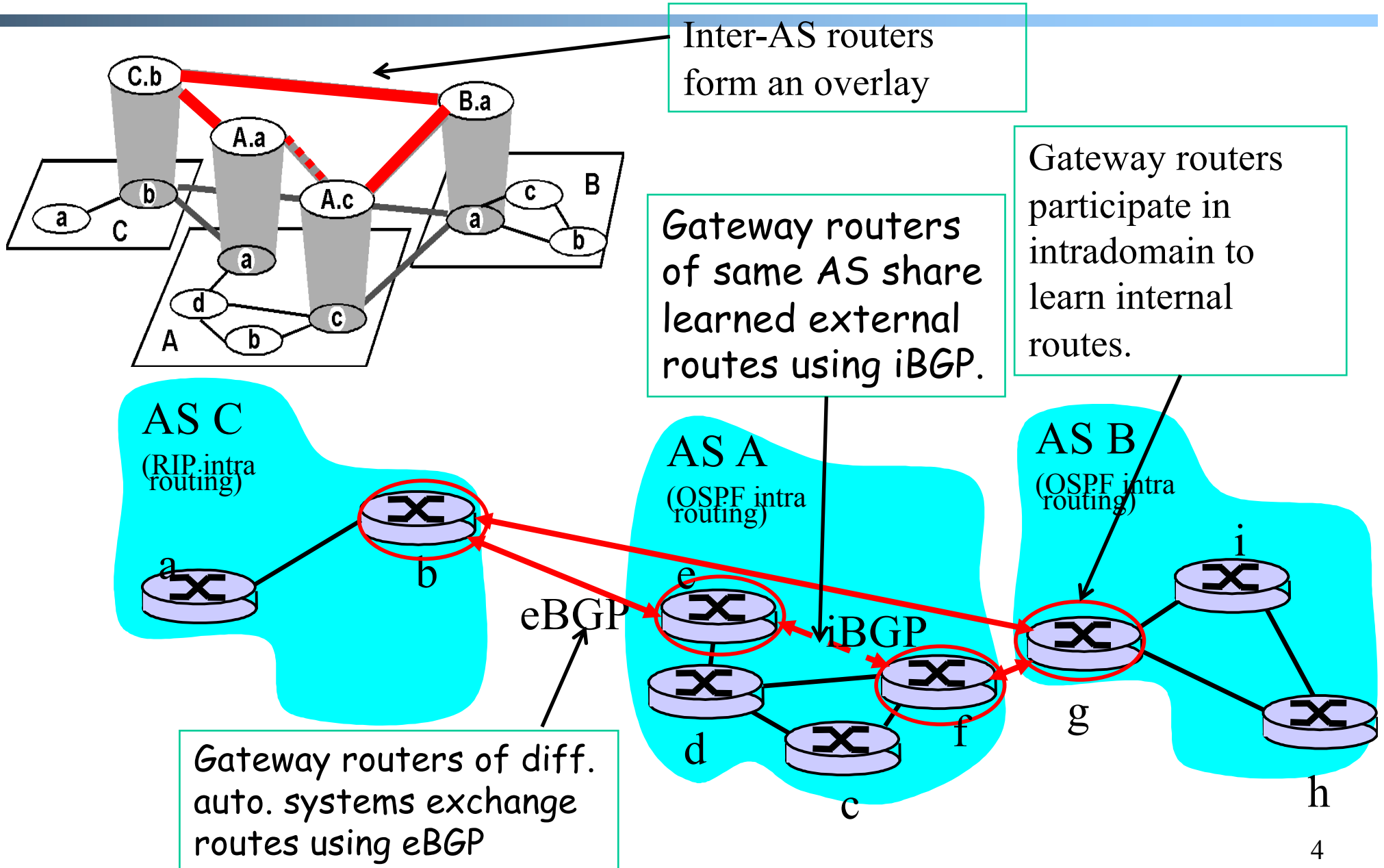
Outline

- ❑ Admin and recap
- ❑ Network control plane
 - Routing
 - Link weights assignment
 - Routing computation
 - Basic routing computation protocols
 - Global Internet routing
 - Basic architecture
 - BGP (Border Gateway Protocol): The de facto Inter-domain routing standard
 - Basic operations
 - BGP as a policy routing framework (control interdomain routes)
 - Policy/interdomain routing analysis
 - Global preference aggregation and Arrow's Theorem
 - Local preference aggregation

Recap: Internet Routing Architecture

- ❑ Interdomain routing uses a path vector protocol based on AS topology
 - improves scalability, privacy, autonomy
- ❑ Only a small # of routers (gateways) from each AS in the interdomain level
 - improves scalability
- ❑ Autonomous systems have flexibility to choose their own intradomain routing protocols
 - allows autonomy

Recap: Routing with Autonomous Systems

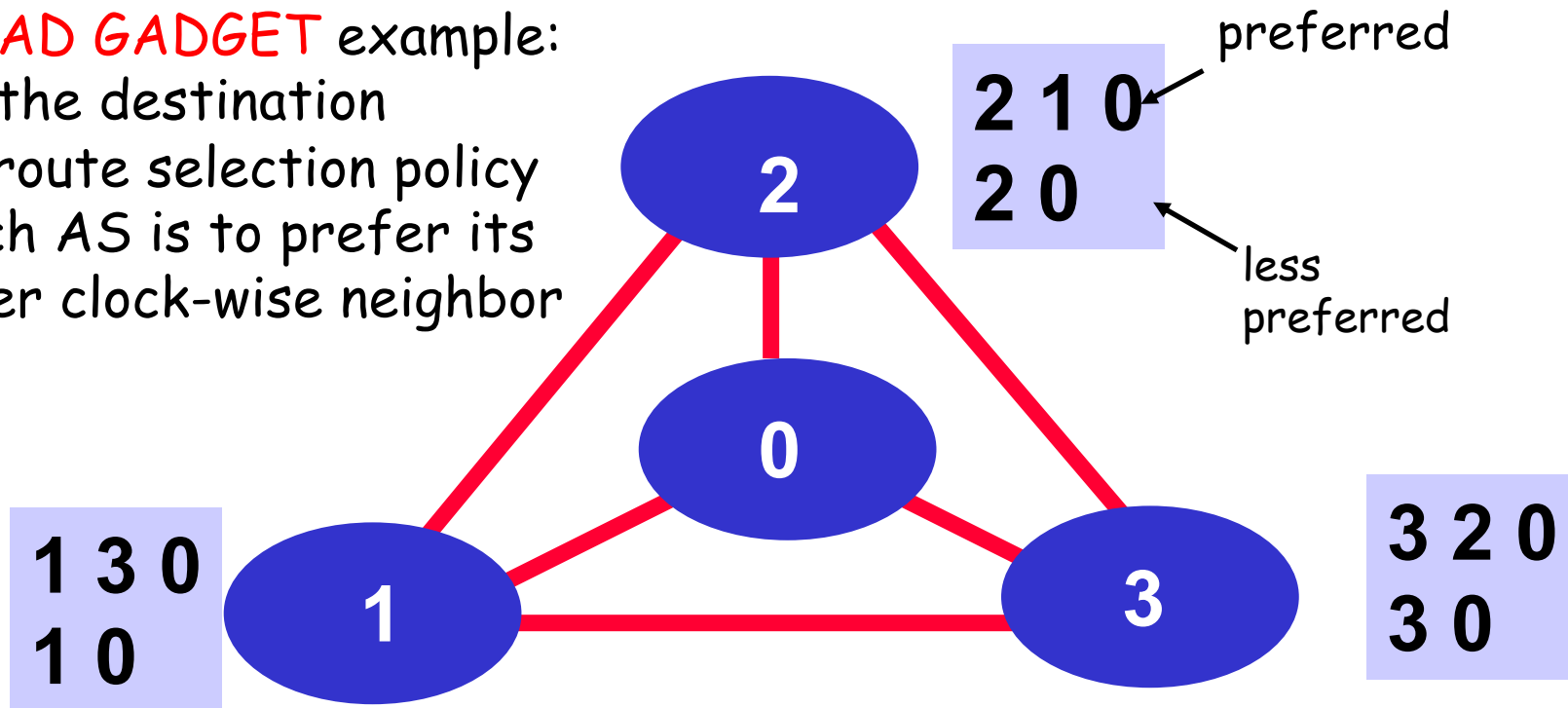


Recap: Policy Routing as a Preference Aggregation System

- A policy routing system can be considered as a system to aggregate individual preferences, but aggregation may not be always successful.

The **BAD GADGET** example:

- 0 is the destination
- the route selection policy of each AS is to prefer its counter clock-wise neighbor



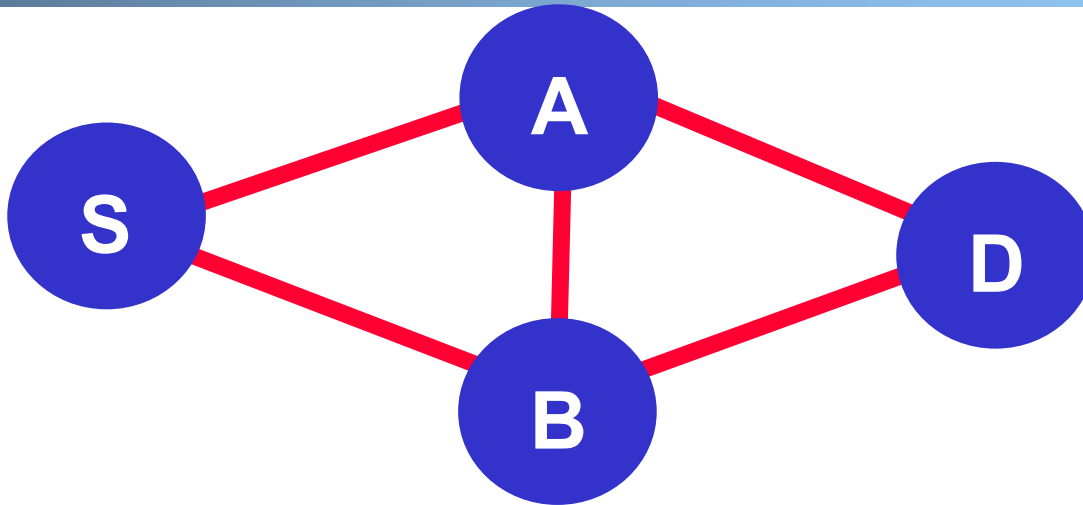
Policy (preferences) aggregation fails: routing instability !

General Framework of Preference Aggregation

□ Also called Social Choice

- Given individual preferences, define a framework to aggregate individual preferences:
 - A set of choices: a, b, c, \dots
 - A set of voters $1, 2, \dots$
 - Each voter has a preference (ranking) of all choices, e.g.,
 - » voter 1: $a > b > c$
 - » voter 2: $a > c > b$
 - » voter 3: $a > c > b$
 - A well-specified aggregation rule (protocol) computes an aggregation of ranking, e.g.,
 - Society (network): $a > b > c$

Example: Aggregation of Global Preference



- Choices (for S→D route): SAD, SBD, SABD, SBAD
- Voters S, A, B, D
- Each voter has a preference, e.g.,
 - S: SAD > SBD > SABD > SBAD
 - ...

Arrow's Impossibility Theorem

□ Axioms:

- Transitivity
 - if $a > b$ & $b > c$, then $a > c$
- Unanimity:
 - If all participants prefer a over b ($a > b$) $\Rightarrow a > b$
- Independence of irrelevant alternatives (IIA)
 - Social ranking of a and b depends only on the relative ranking of a and b among all participants

□ Result:

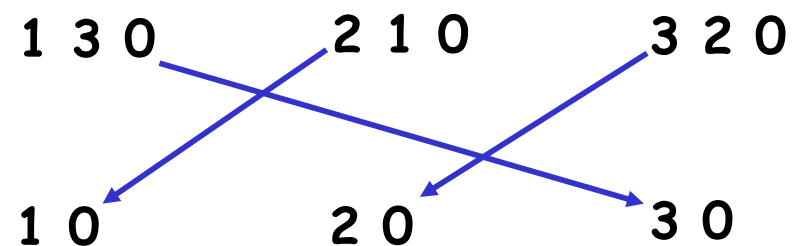
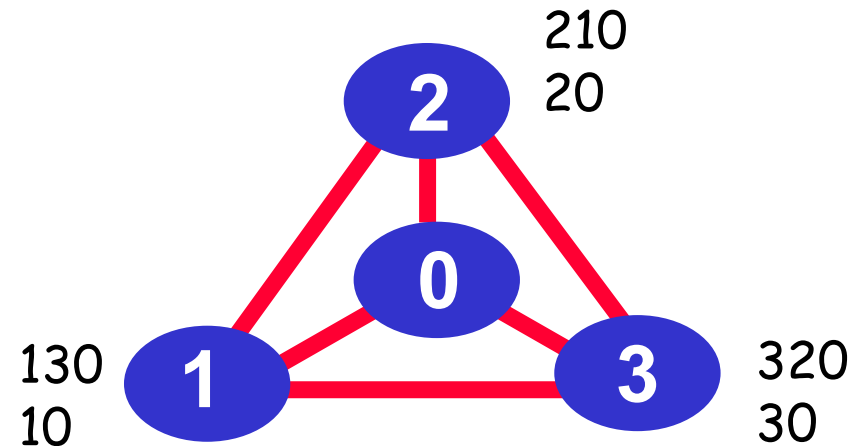
- Arrow's Theorem: Any constitution that respects transitivity, unanimity and IIA is a dictatorship.

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 - Global preference aggregation and Arrow's Theorem [Optional]
 - *Local preference aggregation*

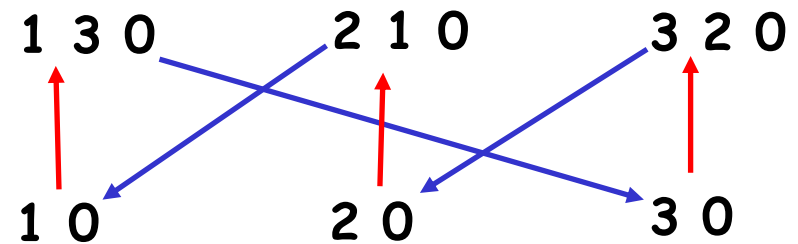
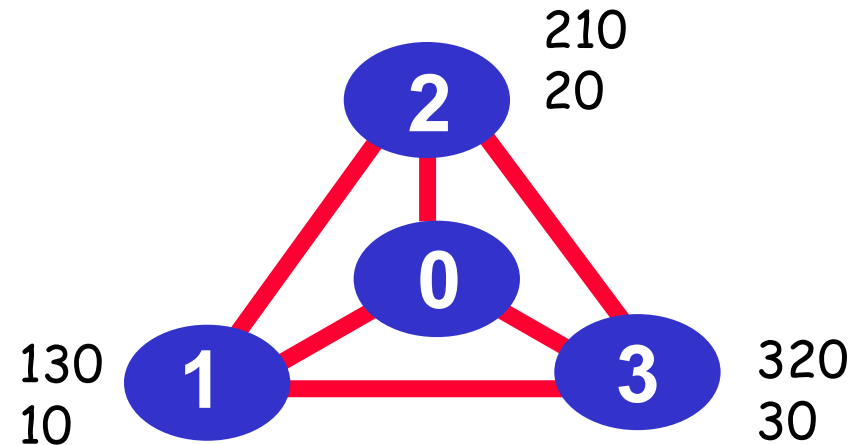
BGP w/ Local Preference

- ❑ BGP preferences are typically local (only on paths start from itself)
- ❑ Hence the preferences have dependency (priority)
 - The "closer" a node to the destination, the more "powerful" it may be



Complete Dependency: P-Graph

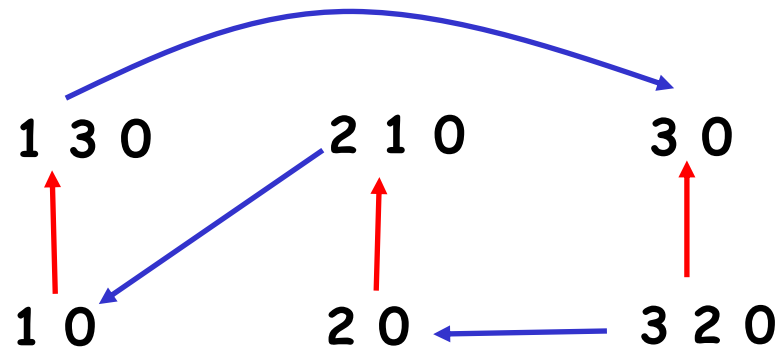
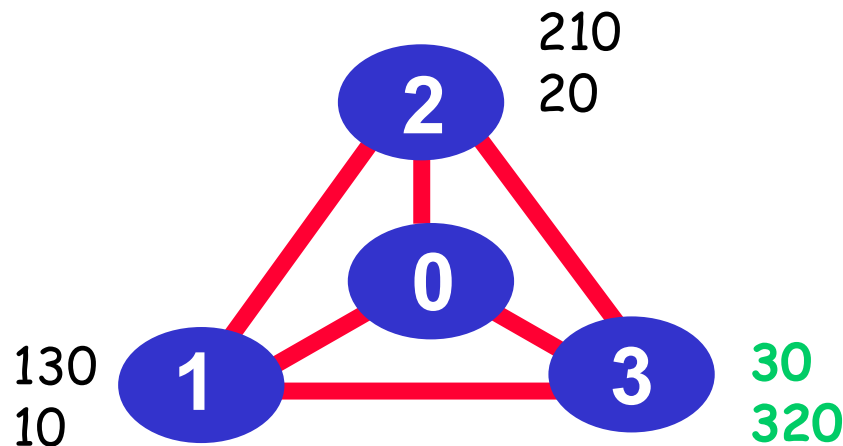
- ❑ Complete dependency can be captured by a structure called P-graph
- ❑ Nodes in P-graph are feasible paths
- ❑ Edges represent priority (low to high)
 - A directed edge from path N_1P_1 to P_1
 - intuition: to let N_1 choose N_1P_1 , P_1 must be chosen and exported to N_1
 - A directed edge from a lower ranked path to a higher ranked path
 - intuition: the higher ranked path should be considered first



Any observation on the P-graph?

P-Graph and BGP Convergence

- If the P-graph of the networks has no loop, then policy routing converges.
 - intuition: choose the path node from the partial order graph with no out-going edge to non-fixed path nodes, fix the path node, eliminate all no longer feasible; continue
- Example: suppose we swap the order of 30 and 320



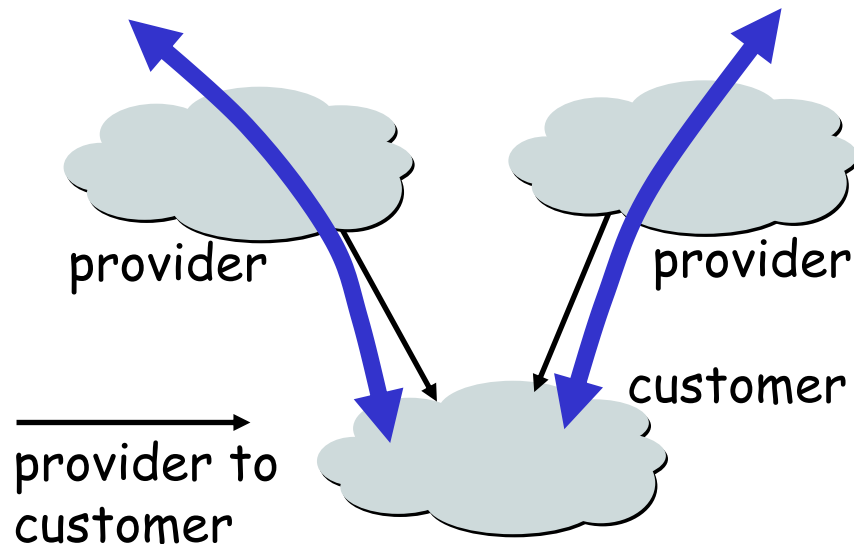
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 - ***Economics and interdomain routing patterns***

Internet Economy: Two Types of Business Relationship

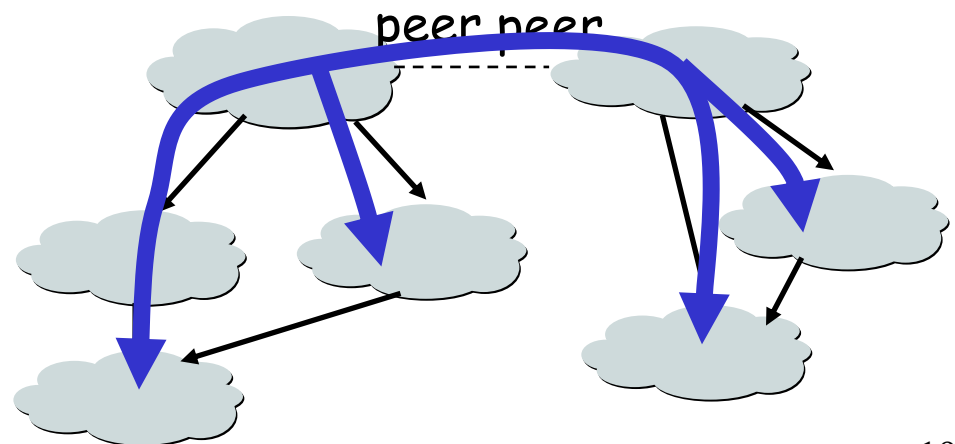
□ *Customer provider relationship*

- a provider is an AS that connects the customer to the rest of the Internet
- customer pays the provider for the transit service
- e.g., XMU is a customer of CERNET and China Telecom



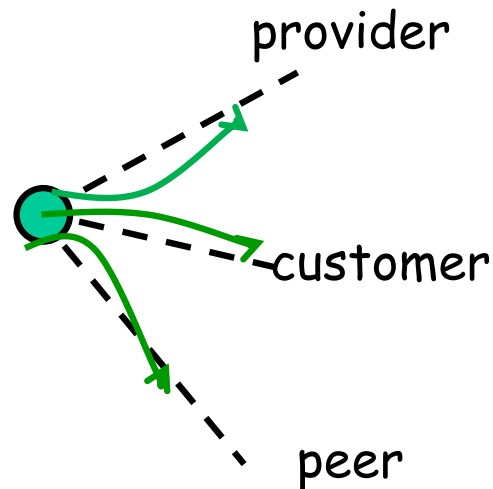
□ *Peer-to-peer relationship*

- mutually agree to exchange traffic between their respective **customers** only
- there is no payment between peers



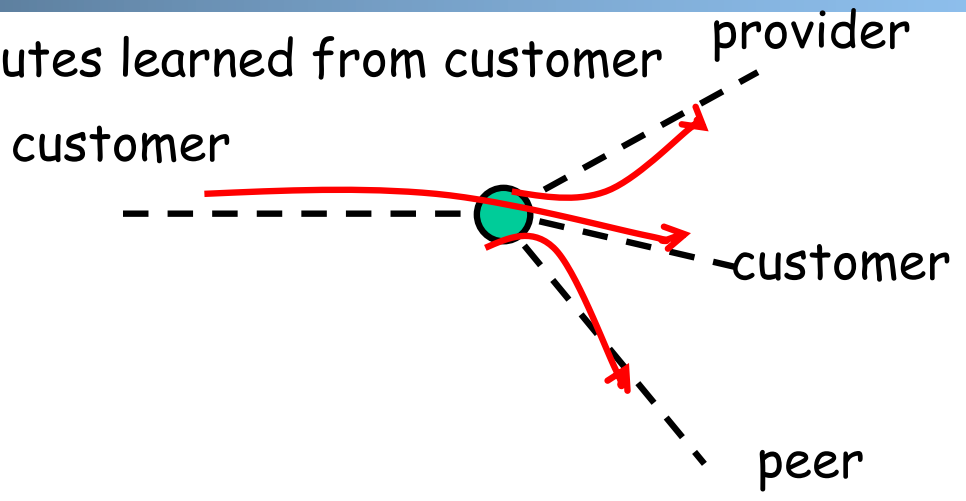
Route Selection Policies and Economics

- Route selection (ranking) policy:
 - the **typical route selection policy** is to prefer customers over peers/providers to reach a destination, i.e., \underline{C} ustomer > pEer/PProvider



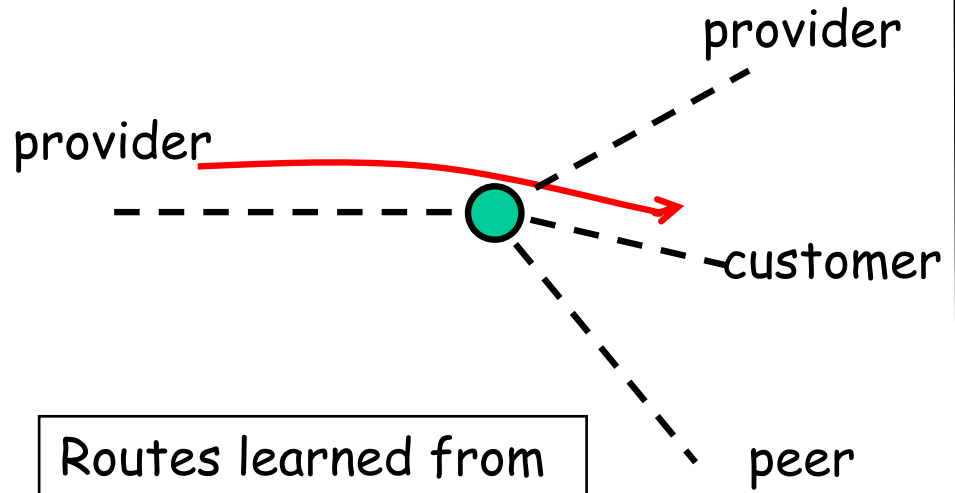
Export Policies and Economics

case 1: routes learned from customer



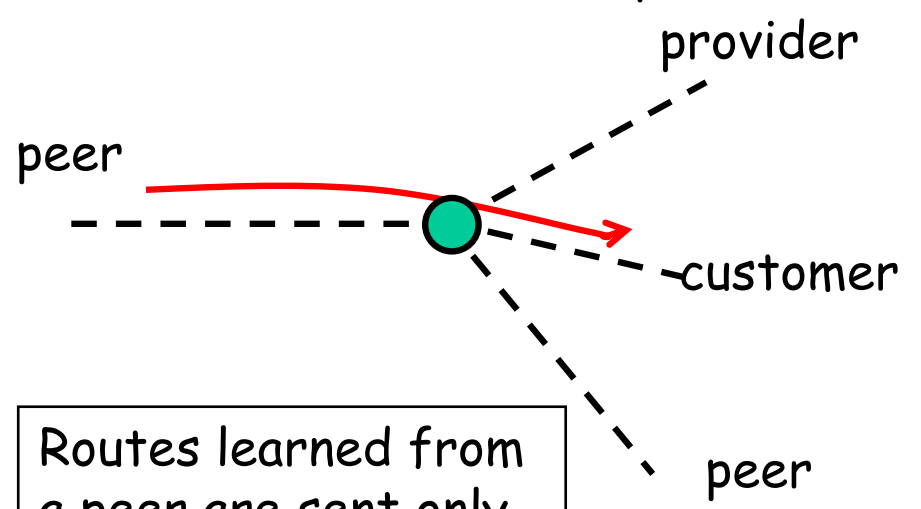
Routes learned from a customer are sent to all other neighbors

case 2: routes learned from provider



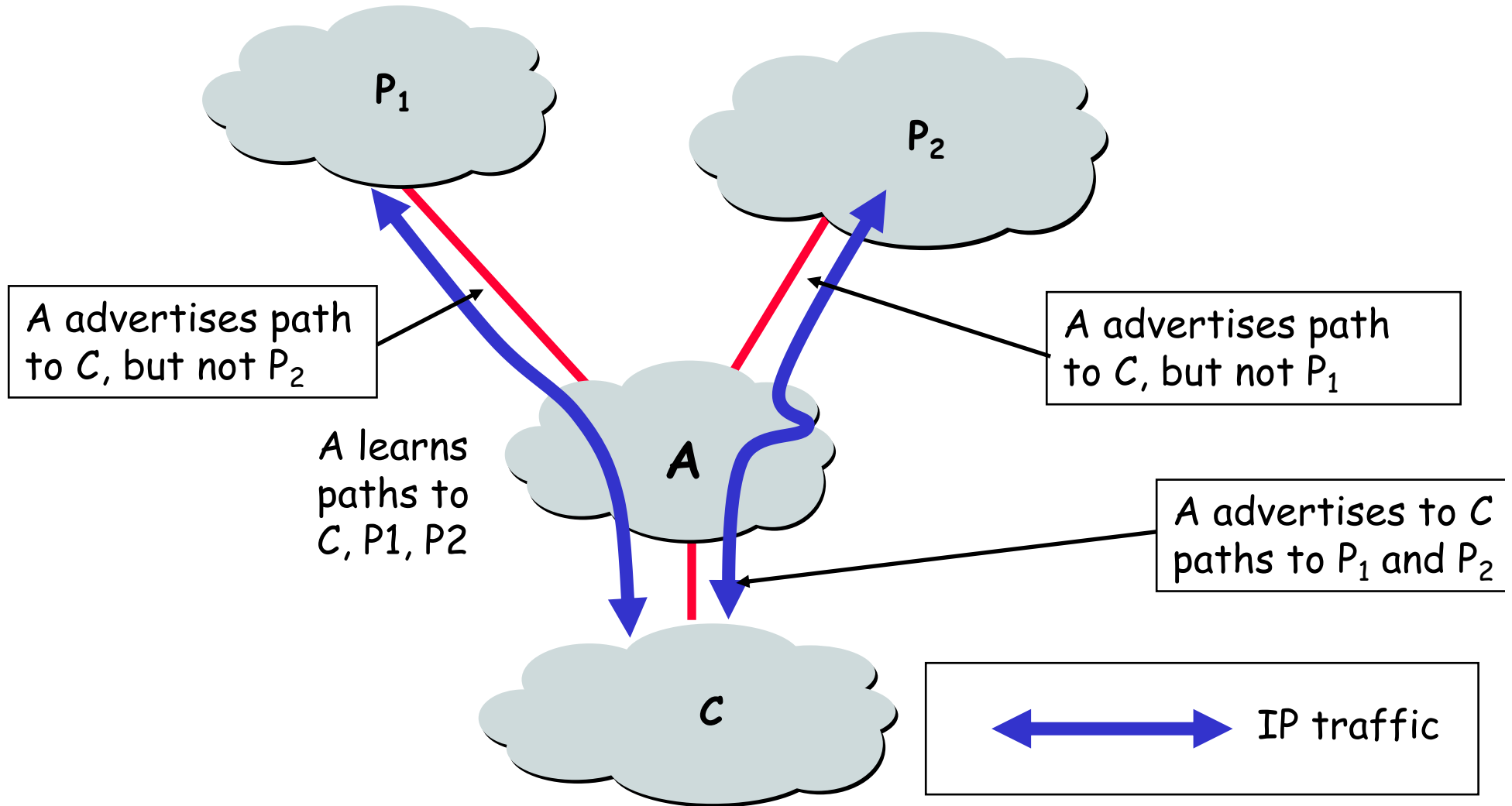
Routes learned from a provider are sent only to customers

case 3: routes learned from peer



Routes learned from a peer are sent only to customers

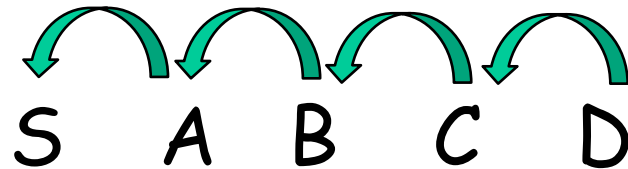
Example: Typical Export -> No-Valley Routing



Suppose P₁ and P₂ are providers of A; A is a provider of C

Typical Export Policies Route Patterns

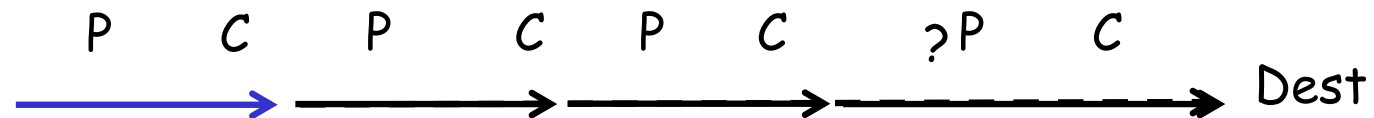
- Assume a BGP path SABCD to destination AS D. Consider the business relationship between each pair:



- Three types of business relationships:
 - PC (provider-customer)
 - CP (customer-provider)
 - PP (peer-peer)

Typical Export Policies Route Patterns

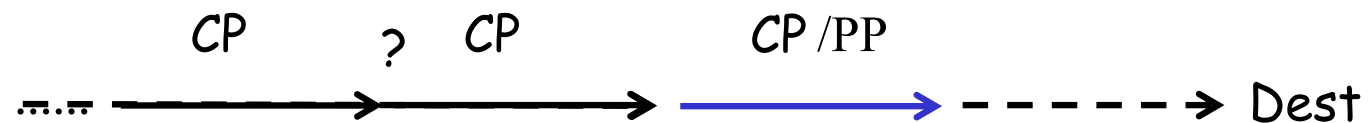
- ❑ Invariant 1 of valid BGP routes (with labels representing business relationship)



Reasoning: only route learned from customer is sent to provider; thus after a PC, it is always PC to the destination

Typical Export Policies Route Patterns

- Invariant 2 of valid BGP routes (with labels representing business relationship)



Reasoning: routes learned from peer or provider are sent to only customers; thus all relationship before is CP.

Stability of BGP Policy Routing

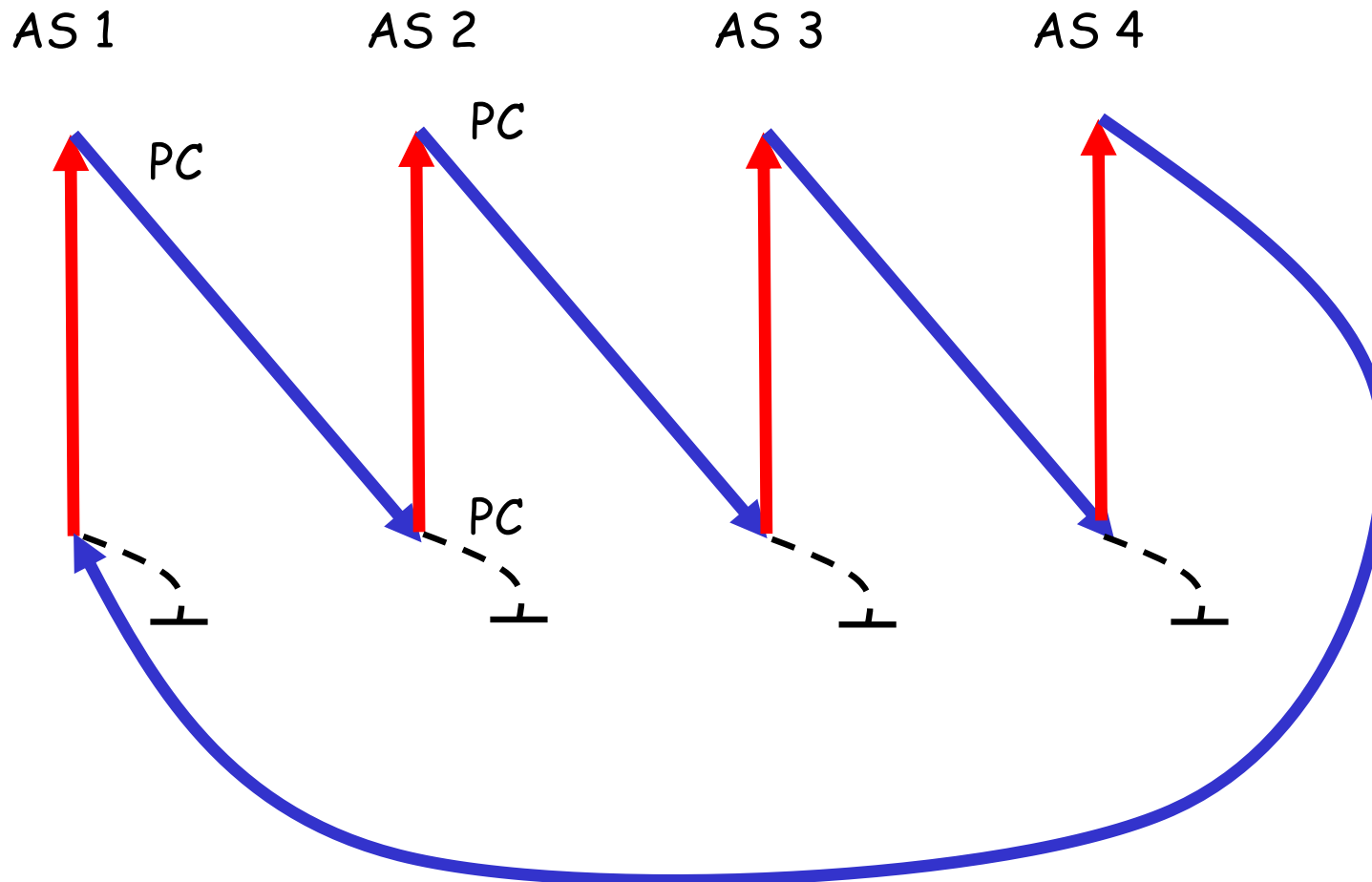
□ Suppose

1. there is no loop formed by provider-customer relationship in the Internet
2. each AS uses typical route selection policy:
 $C > E/P$
3. each AS uses the typical export policies

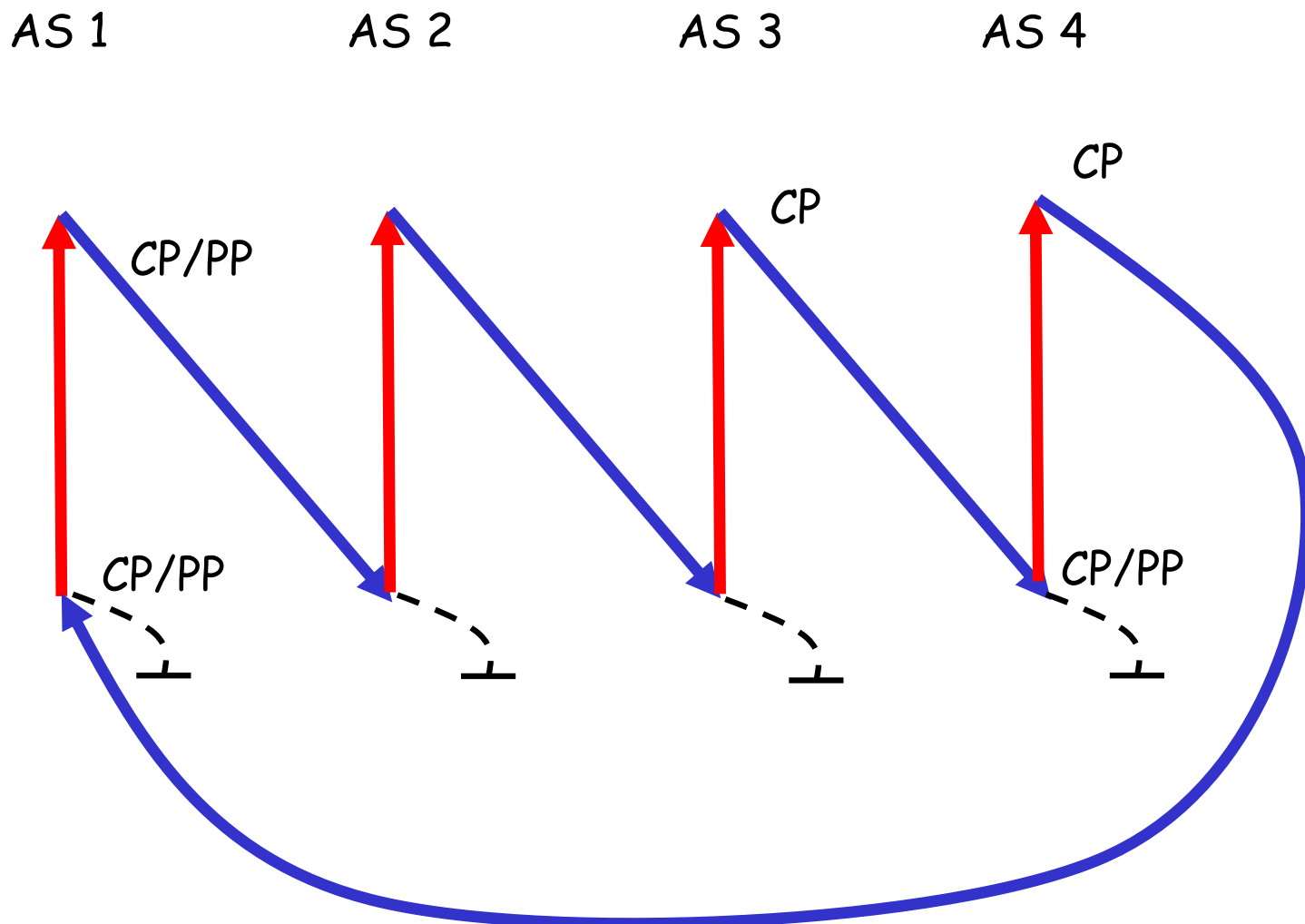
□ Then policy routing always converges (i.e., is stable).

Case 1: A Link is PC

Proof by contradiction. Assume a loop in P-graph. Consider a fixed link in the loop



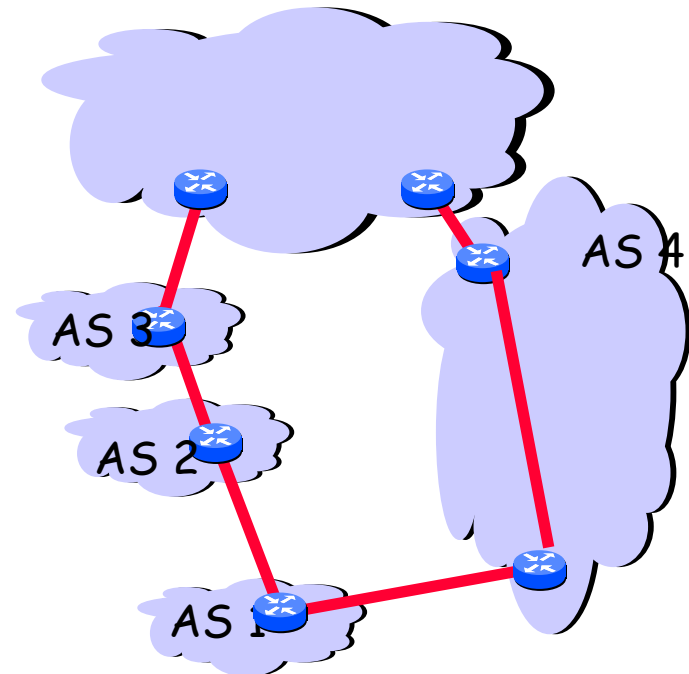
Case 2: Link is CP/PP



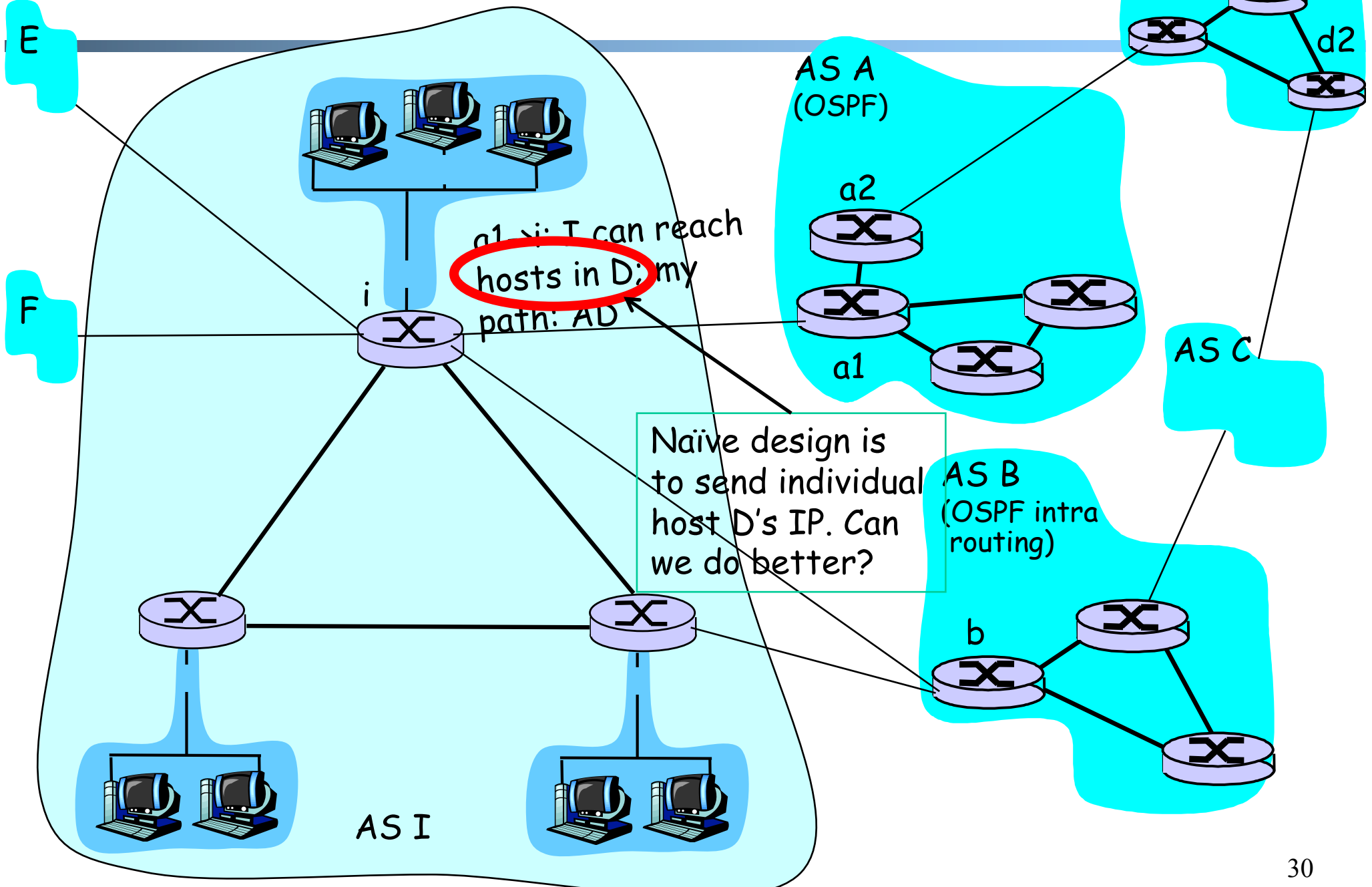
Summary: BGP Policy Routing

- Advantage
 - satisfies current demand

- Issues
 - policy dispute can lead to instability
 - current Internet economy provides a stability framework, but if the framework changes, we may see instability
 - Hierarchical routing can be inefficient



Routing: Remaining Issue



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 - ***IP addresses for Interdomain routing***

IP Addressing Scheme: Requirements

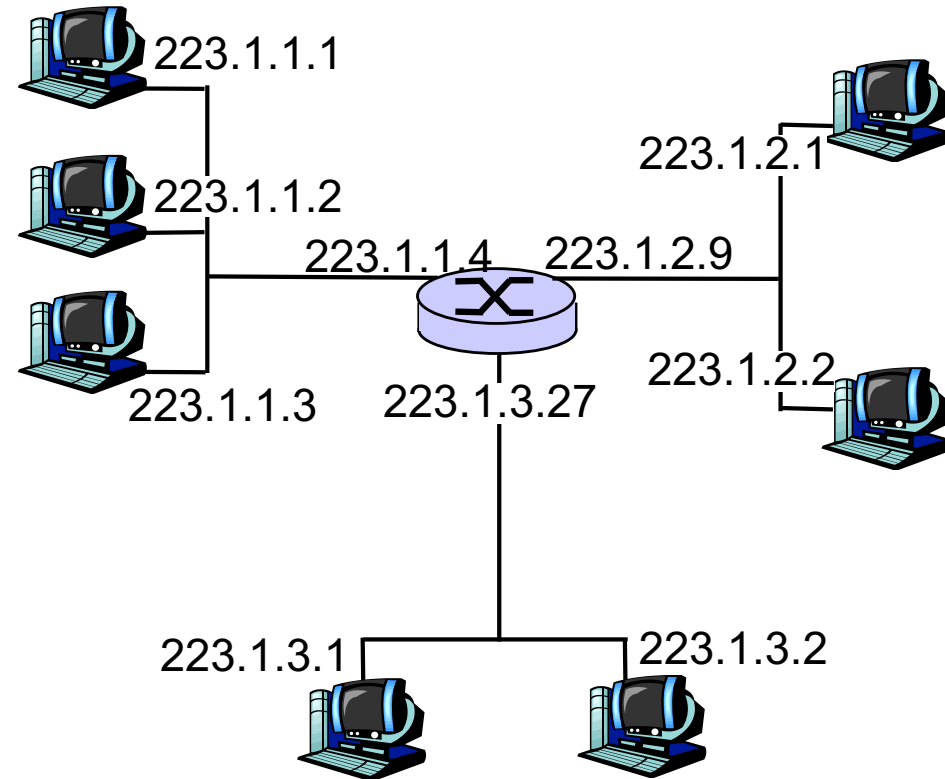
- ❑ Uniqueness: We need an address to **uniquely** identify each destination

- ❑ Aggregability : Routing scalability needs flexibility in **aggregation** of destination addresses
 - we want to aggregate as a large set of destinations as possible in BGP announcements

- ❑ Current: the unit of routing in the Internet is a classless interdomain routing (CIDR) address

IP Address: Uniqueness

- ❑ IPv4 address: A 32-bit unique identifier for an *interface*
- ❑ *interface*:
 - routers typically have multiple interfaces
 - host may have multiple interfaces



```
%/sbin/ifconfig -a
```

223.1.3.2 = $\underbrace{11011111}_{223} \underbrace{00000001}_1 \underbrace{00000011}_3 \underbrace{00000010}_2$

e.g., /etc/sysconfig/network-scripts/ifcfg-enp0s25
%ifup

Classless InterDomain Routing (CIDR) Address: Aggregation

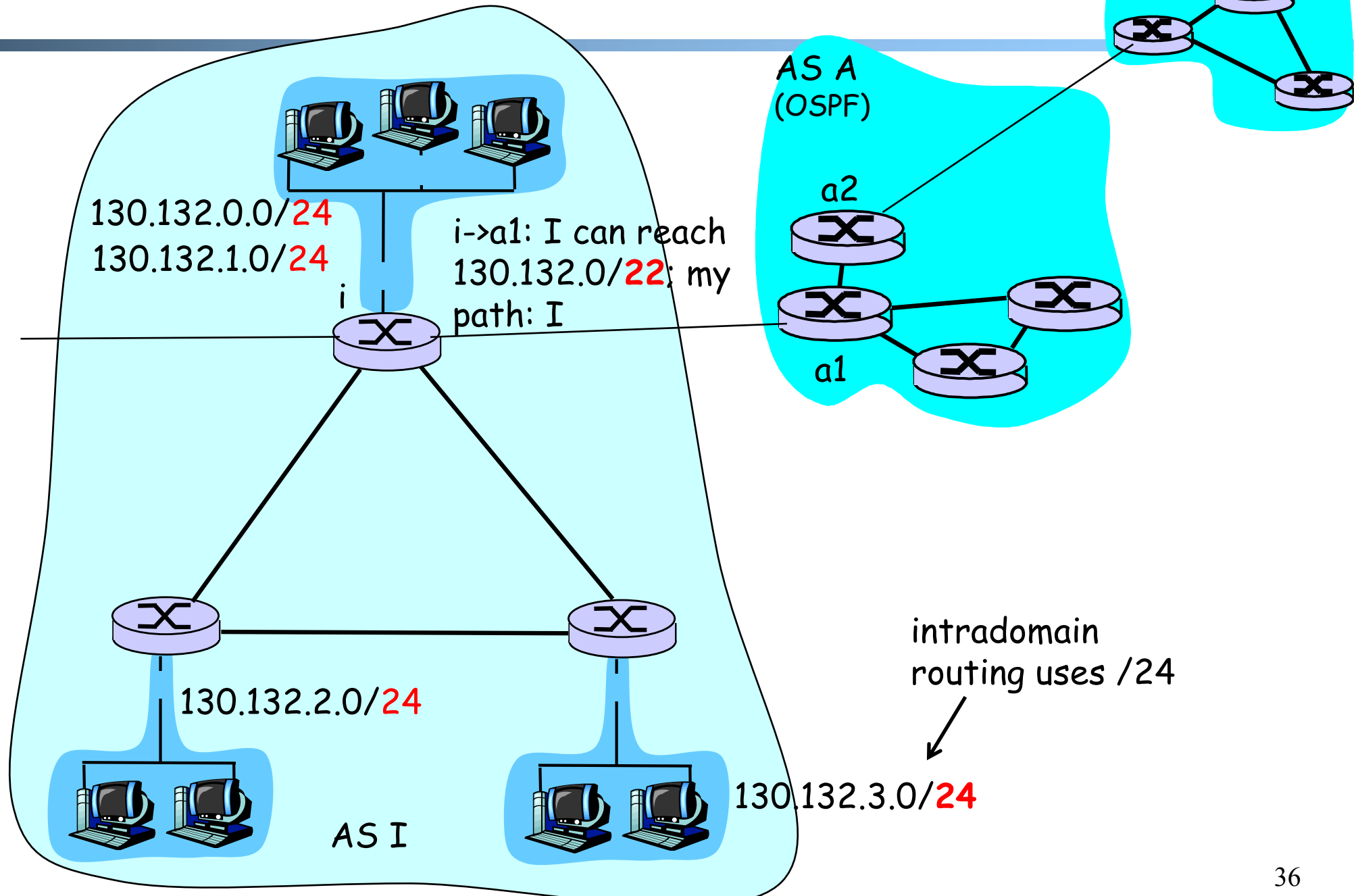
- A CIDR address partitions an IP address into two parts
 - A prefix representing the network portion, and the rest (host part)
 - address format: **a.b.c.d/x**, where x is # bits in network portion of address



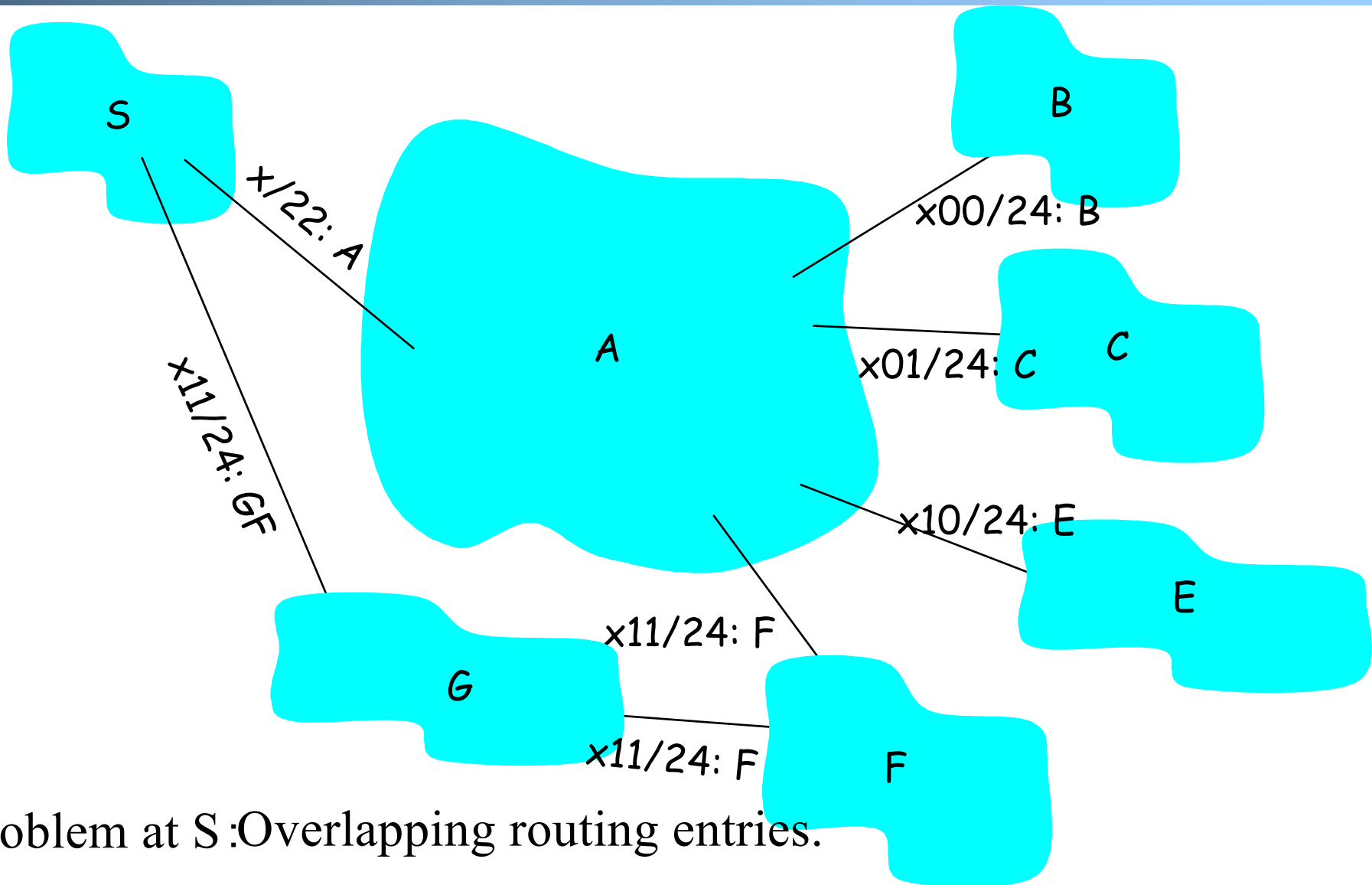
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Some systems use mask (1's to indicate network bits), instead of the /x format

CIDR Aggregation in BGP



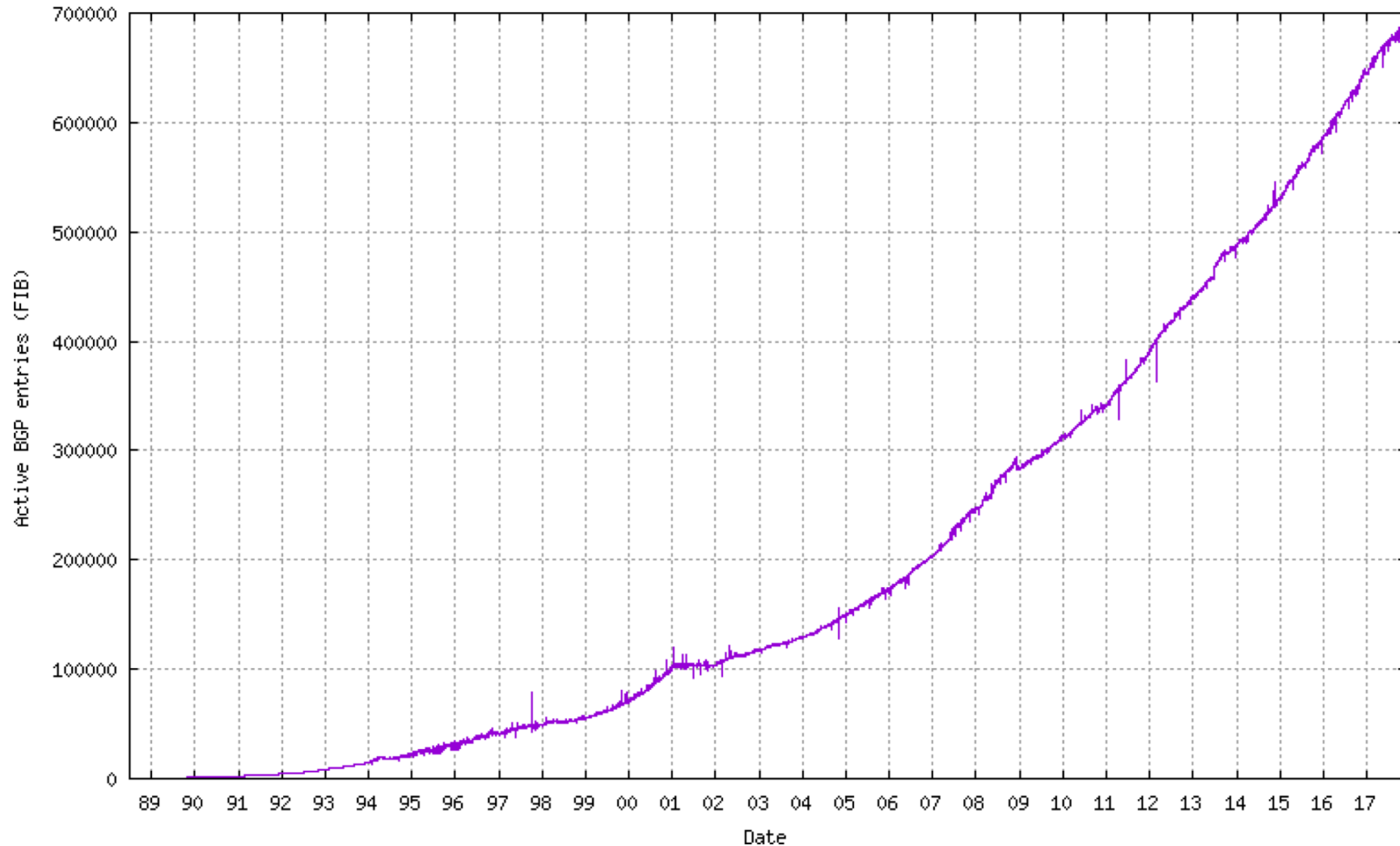
CIDR Aggregation in BGP



Problem at S: Overlapping routing entries.

Solution: Longest prefix matching (LPM)

Routing Table Size of BGP (number of globally advertised, aggregated entries)



Active BGP Entries (<http://bgp.potaroo.net/as1221/bgp-active.html>)

Internet Growth

(http://www.caida.org/research/topology/as_core_network/historical.xml)₃₈